



# Zsolt Szilvai

## Product Designer

I'm a designer focusing on creating intuitive and accessible digital products. I'm a fan of research and I also code sometimes. I love to work with others and always learn something new.

## Contact

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- [linkedin.com/in/zsoltzilvai](https://linkedin.com/in/zsoltzilvai)
- [medium.com/@szilvaizsolt](https://medium.com/@szilvaizsolt)

## Languages

- Hungarian: Native
- English: Full professional
- German: Intermediate

## Competencies

- User-centered design
- Interaction design
- Visual design
- Inclusive design
- Accessibility
- Prototyping
- UI animations
- UX research
- Usability evaluation
- Leadership
- Persona creation
- User journey mapping
- Coding (HTML, CSS, JS)

## Experience

### Interaction Designer at Google

Full time · Zürich, Switzerland · Sept 2020 - Present

As a designer, my job is to create easily accessible, intuitive, and user-friendly interfaces for people around the world. I work very closely with other UXers, engineers and product managers on a daily basis.

- Senior Interaction Designer  
Nov 2022 - Present
- Interaction Designer  
Sep 2020 - Oct 2022 · 2 yr 2 mos

### Product Designer at Beekeeper

Full time · Zürich, Switzerland · Jan 2019 - Sept 2020 · 1 yr 9 mos

Beekeeper is a SaaS company with more than 150 employees. Its mission is to help frontline workers do their job easier and feel appreciated. As a Product Designer, I was our users' advocate throughout the design process. I conducted research and designed user interfaces - from early concepts and prototypes to final visuals and animations. I was also responsible for creating and maintaining our Design System.

- Senior Product Designer  
Jan 2020 - Sep 2020 · 9 mos
- Product Designer  
Jan 2019 - Dec 2019 · 1 yr

### UX & UI Designer at UXstudio

Full time · Budapest, Hungary · Mar 2016 - Jan 2019 · 2 yrs 11 mos

UXstudio is a 25-person agency creating digital products. During the years I spent there, I got to work on many products with clients from different industries. I also:

- Acted as a Studio Leader for 3 months (making sure we achieve our goals)
- Held business model & product design courses
- Mentored newcomers, taught people how to use different design tools



- UX writing
- Workshop facilitation
- Critical thinking
- Trainings
- UX mentoring
- Design systems

## Awards

I won first place at the Outstanding Thesis Award of Corvinus University in 2016.

## Hobbies

I like cooking, hiking or just walking in nature, swimming and cycling. I really enjoy the process of making tea - even more than drinking it. I love reading and writing about design and technology, playing around with new apps and design tools. I like the smell of old books, and playing cards & all kinds of board games.

### Graphic & UI Designer

Freelance · Mar 2012 - Mar 2016 · 4 yrs 1 mo

I designed print and digital materials (posters, flyers, invitations, magazines, maps, flags, logos, social media covers, websites, videos, etc.) for various clients. Some of them I did as a member of a design team in a student organization.

## Education

### Marketing (MSc)

Corvinus University of Budapest · 2014 - 2016

In my thesis, I analyzed the post complaint customer experience and calculated the proper amount of compensation needed in different customer service scenarios.

### Business Administration and Management (BA)

Corvinus University of Budapest · 2010 - 2014

I wrote my thesis about the water management of SMEs in the food industry.

## Academic publications

### What is the Price of a Service Failure?

Marketing & Management · Coauthor: Zsófia Kenesei · 2016

The study aims to examine the role of compensation in service recovery based on the justice theory. Our paper investigates the expected distributive justice, namely the tangible compensation after a service failure.